

New Media Arts (NMA) Associate in Science Degree

PORTFOLIO SPECIFICATIONS

New Media Arts Application Deadline: April 1

Please submit your portfolio to:

NMA Counselor, Steve Harris
'Ilima 104
Kapi'olani Community College
Telephone: 808-734-9510
Email: snharris@hawaii.edu

GENERAL INSTRUCTIONS

- Work must be submitted in a clearly organized, clean portfolio.
- Put your name and contact information on the outside of the portfolio.
- Digital submissions must be submitted on a CD or DVD as .jpegs or .pdfs.
- CD or DVD must be labeled as stated in the requirements for ART 112 submissions.
- Do not duplicate hard-copy submissions on your CD or DVD.
- Include no more than two samples per course.
- No more than two pieces of work completed outside of class may be included.
- All work should be clearly identified with Student Name & Course Name.
 - OPTIONAL: A Project Description (either a personal explanation/statement and/or an assignment description) for each submission is helpful, but not required.
- Do not matte your work unless it is required by the assignment.
- No rolled work will be accepted.
- Do **not** include drawing boards, clamps, grading sheets, or newspaper.
- Bubble wrap will only be accepted if it is used to wrap sculpture.
- The overall quality of the portfolio presentation will be part of the assessment.

INSTRUCTIONS FOR SUBMITTING PORTFOLIO WORK

All samples should clearly demonstrate your **creativity, composition, and technical skills.**

ANIMATION:

- **ART 107 Introduction to Photography** – 2 samples. Samples should demonstrate technical considerations of the photographic process (e.g. depth of field).
- **ART 112 Introduction to Digital Arts** – 2 samples. One raster sample (i.e. PhotoShop) demonstrating technical considerations of the digital imaging process (i.e. masking, compositing) and one vector sample (i.e. Illustrator) demonstrating technical considerations of the digital illustration process (i.e. pen tool).
 - Samples from ART 112 must be submitted on a CD or DVD as .jpeg, or .pdf (no .psd, .tiff, or .ai.). All files, disks, and cases need to be clearly labeled with your name. CD/DVD should be burned with your name as the title (and not the default of Untitled Disk). All filenames need to include your full name and project medium (ie. "NancyJones-Vector.jpg"). As noted above, project descriptions are helpful, but not required (optional).
- **ART 113 Introduction to Drawing** – 2 samples. One sample of perspective drawing; one sample of rendering demonstrating drawing skills (ie. still life or portrait).
- **ART 115 Introduction to Design** – 2 samples. One sample of the Figure/Ground reversal; one sample of texture/grid assignment.
- **ART 123 Introduction to Painting** – 2 samples **OR ART 116 Introduction to 3D Composition** – 2 samples.
 - **ART 123:** Samples should demonstrate representational painting skills (ie. representation of space, light & shadow, color, composition).
 - **ART 116:** A photograph of a 3-D head study, or comparable assignment, and a photograph of a second sculpture of choice. Sculptures need to demonstrate proportion and balance.
- **ART 101 Introduction to Visual Arts.** No samples required.

INTERFACE DESIGN:

- **ART 107 Introduction to Photography** – 2 samples. Samples should demonstrate technical considerations of the photographic process (e.g. depth of field).
- **ART 112 Introduction to Digital Arts** – 2 samples. One raster sample (i.e. PhotoShop) demonstrating technical considerations of the digital imaging process (i.e. masking, compositing) and one vector sample (i.e. Illustrator) demonstrating technical considerations of the digital illustration process (i.e. pen tool).
 - Samples from ART 112 must be submitted on a CD or DVD as .jpeg, or .pdf (no .psd, .tiff, or .ai.). All files, disks, and cases need to be clearly labeled with your name. CD/DVD should be burned with your name as the title (and not the default of Untitled Disk). All filenames need to include your full name and project medium (ie. "NancyJones-Vector.jpg"). As noted above, project descriptions are helpful, but not required (optional).
- **ART 113 Introduction to Drawing** – 2 samples. One sample of perspective drawing; one sample of rendering demonstrating drawing skills (ie. still life or portrait).
- **ART 115 Introduction to Design** – 2 samples. One sample of the Figure/Ground reversal; one sample of texture/grid assignment.
- **ART 101 Introduction to Visual Arts**. No samples required.

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